

CHAMPIONS

2002 - Nick Johnson 2007 - Jeremiah Johnson
 2003 - Rick Johnson 2008 - Jeremiah Johnson
 2004 - Corey Chock 2009 - Gary Hansen
 2005 - Russ Johnson
 2006 - Nick Johnson

July 10-14, 2010

23 participants
 171 holes of golf
 \$2,300 prize pool
 1 trophy



www.GolfArmy.com/BreezyPoint

* Denotes person in charge of placing proximity markers

^ Denotes person in charge of collecting proximity markers

ROUND 1 - SATURDAY - 9:30 am

- Group 1**
 Max, Bob B., Mark, Sean*
- Group 2**
 Tony, Dave, Corey, Gary H.
- Group 3**
 Bob J., Nick, Jim, Gary J.
- Group 4**
 Jeremiah, Steve, Cody, Mike
- Group 5**
 Jon, Rick, Scott, Bill
- Group 6**
 Matt, Terry, Russ^

**Closest to the Pin, Long Drive, Long Putt
 Low Putts, Low Individual Net, Net Skins**

INDIVIDUAL STROKE PLAY

2010 Roster Course HCP

Billy Morlock (Golf Army)	18
Bob Barr (Black Canyon - Colorado)	29
Bob Johnson (Golf Army)	18
Cody Lemiuier (Golf Army)	15
Corey Chock (Golf Army)	16
Dave "Slider" Monroe (TalorMade Adidas - California)	18
Gary Hansen (Southern Hills)	21
Gary Johnson (Golf Army)	19
Jeremiah Johnson (Golf Army)	8
"Big" Jim Albertson (Dwan)	15
Jon Borman (Rush Creek)	7
Mark Crossley (Black Canyon - Colorado)	17
Matt Bounds (Creeksbend)	10
Max Powell (Black Canyon - Colorado)	21
Mike Jelen (Golf Army)	11
Nick Johnson (Golf Army)	11
Rick Johnson (Twin Cities GC)	11
Russ Johnson (Golf Army)	24
Scott Borman (Golf Army)	20
Sean Kauffhold (Minnehaha - S. Dakota)	12
Steve Lehmeier (Golf Army)	27
Terry Hansen (Fountain Valley)	18
Tony "Barno" Luna (TalorMade Adidas - California)	24

DINNER @ MARINA II

Saturday thru Tuesday - 8:30 pm

\$port\$book
 who will you wager on?

NEW FOR 2010

Players are required to post their own scores in the scoring computer immediately following the end of play. Daily results are sent to mobile devices. See Jeremiah for details.

Course Rules for the Breezy Point Challenge

Unless defined, play all tree lines and natural areas as lateral hazards.

Waste areas on #3, #4, #6, #10, #14 are not a hazard. Clubs can be grounded without penalty. Feel free to move loose impediments.

To speed up play, ALWAYS play a provisional ball if you hit a ball towards area defined as Out-of-Bounds (OB). If a ball is OB, the player must play a ball, under penalty of one stroke, as nearly as possible at the spot from which the original ball was last played. In the BPC, players also have the option of playing the ball from the point at which the ball went OB and taking a 2-stroke penalty (one for stroke and one for distance).

- #1 - Driving range to the right is not OB. Lost balls played as a drop from the point where the ball crossed the cart path.
- #3 - Fence to the left side is OB.
- #5 - Fence behind the hole is played as a lateral hazard (not OB).
- #7 - Fence behind the hole is played as a lateral hazard (not OB). The road is a restricted area and plays as a drop from the point the ball crossed the inside edge of the treeline.
- #13 - Fence to the left side and behind the hole is OB.
- #14 - Private yard is OB.
- #16 - Private yard is OB. Drop area is available for the water hazard.
- #17 - Drop area is available for the water hazard.
- #18 - Fence and private yards to the left side are OB.

ROUND 2 - SATURDAY - 2:33 pm

- Team 1** Handicap = 6
 Jon/Bill/Bob J./Tony*
- Team 2** Handicap = 6
 Jeremiah/Mark/Dave/Russ
- Team 3** Handicap = 6
 Matt/Corey/Terry/Gary H.
- Team 4** Handicap = 7
 Rick/Jim/Gary J./Steve
- Team 5** Handicap = 7
 Nick/Cody/Scott/Bob B.
- Team 6** Handicap = 5
 Mike/Sean/Max^

Scramble Handicap Formula:

(Player A * .2) + (Player B * .15) + (Player C * .1) + (Player D * .01)

**Team Closest to the Pin, Team Long Drive
 Team Long Putt, 1st Place Team, 2nd Place Team**

TEAM SCRAMBLE

ROUND 3 - SUNDAY - 8:20 am

- Group 1**
 Dave, Tony, Matt, Sean*
- Group 2**
 Jeremiah, Scott, Mike, Cody
- Group 3**
 Rick, Bob J., Gary H., Bill
- Group 4**
 Gary J., Russ, Jim, Terry
- Group 5**
 Nick, Steve, Corey, Jon
- Group 6**
 Mark, Max, Bob B.^

**Dbf Eagle: 10 pts. Birdie: 3 pts. Bogey: 0 pts.
 Eagle: 6 pts. Par: 1 pt. Dbf Bogey +/- -1 pt.**

Closest to the Pin, Long Drive, Long Putt
 Low Putts, High Stableford, Net Skins

STABLEFORD

ROUND 4 - SUNDAY - 1:57 pm

- | | |
|---------------------------------|------------------------------------|
| Team 1
Sean/Rick* | Team 2
Tony/Jeremiah |
| Team 3
Matt/Bob J. | Team 4
Gary J./Mike |
| Team 5
Dave/Scott | Team 6
Gary H./Russ |
| Team 7
Cody/Nick | Team 8
Bill/Bill's Rnd 3 |
| Team 9
Terry H./Steve | Team 10
Bob B./Jon |
| Team 11
Mark/Max | Team 12
Corey/Jim^ |

**Closest to the Pin, Long Drive, Long Putt
 Low Putts, Low Team, Net Skins**

TWO-PERSON BEST BALL

ROUND 5 - MONDAY - 7:30 am

- | | |
|------------------------------------|-------------------------------|
| Team 1
Nick/Rick* | Team 2
Gary J./Mark |
| Team 3
Cody/Bob J. | Team 4
Steve/Max |
| Team 5
Gary H./Tony | Team 6
Corey/Scott |
| Team 7
Bill/Terry | Team 8
Jon/Dave |
| Team 9
Sean/Sean's Rnd 4 | Team 10
Matt/Russ |
| Team 11
Jeremiah/Mike | Team 12
Bob B./Jim^ |

**Closest to the Pin, Long Drive, Long Putt
 Low Putts, Low Team, Net Skins**

TWO-PERSON BEST BALL

ROUND 6 - MONDAY - 1:12 pm

- Group 1**
 Mark, Gary H., Bob J., Rick*
- Group 2**
 Nick, Tony, Bill, Max
- Group 3**
 Gary J., Cody, Corey, Terry
- Group 4**
 Steve, Russ, Scott, Mike
- Group 5**
 Dave, Bob B., Matt, Sean
- Group 6**
 Jeremiah, Jon, Jim^

**Closest to the Pin, Long Drive, Long Putt
 Low Putts, Low Individual Net, Net Skins**

RED WHITE BLACK BLUE

TUESDAY BREEZY POINT CHALLENGE MATCHDAY

7:30 am

Group a1

Group a2

Group a3

Group a4

Group a5

Group a6

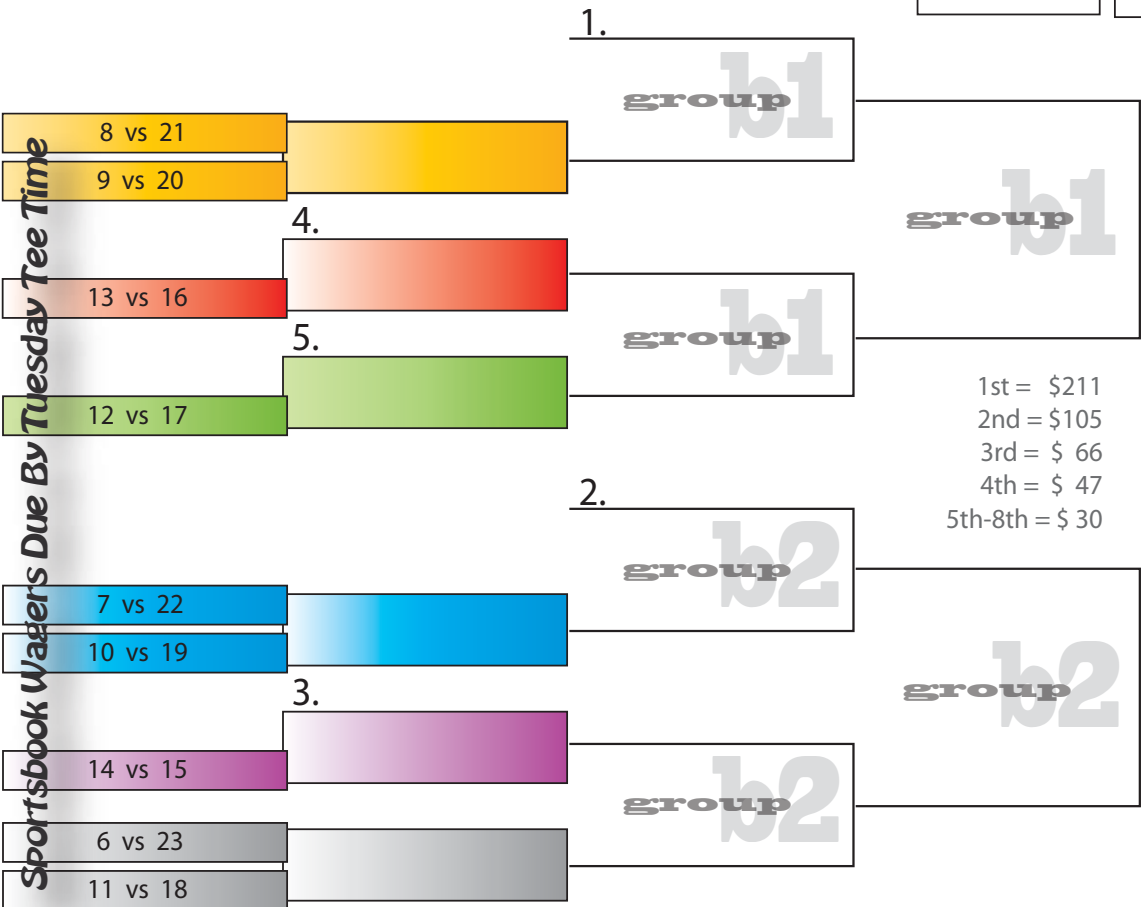
1:12 pm

Group b1

Group b2

Groups 3 - 6: Consolation Scramble

Sportsbook Wagers Due By Tuesday Tee Time



All matches are 9 holes. If a tie occurs in a non-championship match, the higher seed will be awarded the win. A tie in the final match will be decided in sudden-death extra holes.

Before the commencement of the Match Play tournament, individuals will be ranked, or seeded, in ascending order by the sum of the 5 individual net rounds.

Handicaps apply. Subtract the low handicap from the high handicap. The result is the number of holes the higher handicap will receive a stroke. Strokes are applied in ascending order to the hole handicap set forth by the course.

Each hole is worth 1 point.

First Round and Quarterfinal losers qualify for the Tuesday Consolation Scramble. Winning Team: \$80.

Tuesday Scramble:
Teams are based on the color each golfer is assigned to in the match play bracket. Scramble is not handicapped and discrepancies in the number of players is handled with a rotated ghost player. Winning team = \$115.

- Orange & Red Team
- Green & Blue Team
- Purple & Grey Team

BREEZY POINT CHALLENGE ALL-TIME RECORDS*

<p>Lowest Stroke Play Round</p> <p>60 - Tony Kaufhold (2005) 63 - Corey Chock (2004) 64 - Herb Parrot (2002)</p>	<p>Number of Rounds Missed** *since electronic scoring began in 2002</p> <p>6 - Sean Kaufhold 3 - Shane Pauly 2 - Rob Totenhagen</p>
<p>Lowest Two-Person Best Ball Round</p> <p>55 - Ron Greene/Ron Greene's Rnd 1 Ghost Score (2005) 57 - R. Johnson/Chock (2004), J. Johnson/Totenhagen (2004) Luna/Albertson (2008)</p>	<p>Number of Finals Appearances</p> <p>3 - Nick Johnson 2 - Rick Johnson, Corey Chock, Jeremiah Johnson 1- Terry Hansen, Tim Smith, Russ Johnson, Gary Johnson, Dave Monroe, Gary Hansen, Jim Albertson</p>
<p>Lowest Red, White, Black & Blue Round</p> <p>59 - Dave "Slider" Monroe (2007) 60 - Nick Johnson (2002) 62 - Bob Johnson (2007)</p>	<p>Match Play Wins</p> <p>16 - Jeremiah Johnson 13 - Nick Johnson 12 - Russ Johnson 10 - Corey Chock</p>
<p>Highest Stableford Score</p> <p>42 - Terry Hansen (2005) 36 - Sean Kaufhold (2009) 33 - G. Hansen (2007), G. Johnson (2007), S. Kaufhold (2007)</p>	<p>Number of Net Zero Holes</p> <p>3 - Tony "Barno" Luna</p>

AWARDS DINNER

TUESDAY NIGHT - MARINA II - 8:30 PM

LOSER'S CHOICE

9:30 am WEDNESDAY \$115.00

Bottom seed in the match play selects the format and makes the announcement at Tuesday's Awards Dinner. Loser selects teams if a team format is chosen. Loser is responsible for scorekeeping. All formats are played with handicaps. Loser defines payout percentages.